FORM A **FAST PITCH**

Province/Territory: Total: Total: T	Umpire Name:	Umpire email addre	9SS:	Carrot
1. Pre-Game, Dress, Post Game Conduct A G E Appearance (uniform/gnoming) (ITIR). He Tournament Responsibilities (forms, communication, meeting, prepared) (ITIR). For Game Bullis (crew factorson, field, but and helmet check, managers aneeting) (ITIR). G G E	Event:	Dates:	Province/Territory:	ANAU
Appearance (uniform/genoming) (TIEN, Per-Deumonent Responsibilities (burns, communication, meaning, prepanel) (TIEN, Per-Deumonent) (TIEN, confidence, monages' meeting) (TIEN). 2. Geme Control - estitude, opproachability, confidence, pressured A G E A C C A C C	GAMES WORKED Plates:	Bases:	Total:	
Affitude (with teams, fallow officials, funs) IT IR. Confidence (situations handled collin) and efficiently, under control, with no visible frustration) IT IR. 3. Hustle - into position, players IL A G E Hustles players on and off field in a firm but courteous manner (IT IR). Alert and antiripates what play could account without predicting play(IT IR). Gets into position, chead of play (lace and by ball accounts) with play could account without predicting play(IT IR). Gets into position, chead of play (lace and by ball accounts) IR. 4. Judgment and enfortement on initial By, obstruction, interference I A G E Judgment and enfortement on initial By, obstruction, interference II A G E Judgment and enfortement on initial By, obstruction, interference, pirting rule IT IR). 5. Macchanics - visible signals, sudible signals, reaction, rototion II A G E Umpire to unpire signals (activated grants, requests, vebal communication, ream work) (IT). Visible signals (proper delay or limiting, decisive call, steps into call using body language) (IT). Audible calls (broat vice cannot to fit desenses of play) (IT). Proper works used in unusual situations (e.g. "Tog. Out) "Y IT IR. Unpire outlion - how, thee or four system (communication, core movement) (IT). IR. Plate Combrable, wide, square to slightly staggered strance IT IR. Working in side start are between bothers and carther with equits be of ball and for both teams (IT). It is proper to the proper position with calibre of ball and for both teams (IT). It is proper to the proper position with calibre of ball and for both teams (IT). The language of the ball of the proper position with runnes on base) (IT). The language of the rules (immediately explain option proper position with runnes on base) (IT). The language of the rules (immediately explain option play play to cond.) IT IR. Basic recomments. Solling does play with each for play, proper liming—not to quick or overly delayed (IT). Solling does play with each for using output proper position view of the rule	Appearance (uniform/grooming) YN. Pre-Tourname prepared) YN. Pre-Game Duties (crew discussion, fiel	nt Responsibilities (forms, communicati d, bat and helmet check, managers' me	on, meeting,	COMMENTS
Hustes players on and off field in a firm but outreous manner \(\text{\text{PM}} \). Alert and anticipates what play could occur without predicting play \(\text{\text{PM}} \). Gets into position, othered of play (base and fix ball occurge) \(\text{\text{\text{PM}}} \). Mentally physical reaction and position (overthrows, dead ball situations, pick-off, etc.) \(\text{\text{PM}} \). 4. Judgment - fair/fout, safe/out, infield fly, obstruction, interference, \(\text{\text{PM}} \) and gapped \(\text{\text{PM}} \). Using appeal \(\text{\text{\text{PM}}} \). Using appeal \(\text{\text{\text{PM}}} \). Using part of the forement on intelled fly, obstruction, interference, \(\text{\text{prior}} \) by the signals, audible signals, reaction, rotation \(\text{\text{\text{\text{\text{PM}}}} \) and \(\text{\	Attitude (with teams, fellow officials, fans) Y	N. Confidence (situations handled		
Judgment and enforcement on fair/foul, safe/out, catch/no catch, check swing appeal \(\text{\$	Hustles players on and off field in a firm but courteous roccur without predicting play $\mathbf{Y} \mathbf{N}$. Gets into position, ahe	ad of play (base and fly ball coverage) $ar{\mathtt{Y}}$	nat play could	
Umpire to umpire signals (acknowledgements, requests, verbal communication, feam work) Y.W. Vrisible signals (proper delay or timing, decisive call, steps into call using body language) Y.W. Audible calls (notal voice control to fit doseness of play) Y.W. Proper work used in unusual standarios, e.g., "Tog. Out!") Y.W. Umpire rotation - two, three or four system (communication, correct movement) Y.W. Plate Comfortable, wide, square to slightly staggered stance Y.W. Working inside slot area between botters and catcher with eyes level to top of strike zone Y.W. Stays down on boll call Y.W. Strike zone is consistent with calibre of ball and for both teams Y.W. Following batter-runner to first Y.W. Follows catcher to ball on pop up close to plate or screen Y.W. Tracks pitch through the strike zone with slight head turn Y.W. Moves out in front of plate to track hit balls Y.W. Base Fundamental principle of ball out/umpire in, ball in/umpire out Y.W. Angle, distance and position (90° angle) for play Y.W. Dening up to the play keeping ball, runners and defensive players in front Y.W. Position (start in the proper position with runners on base) Y.W. Delay between play and call/signal Y.W. Set position for play, proper timing - not too quick or overly delayed Y.W. Selling dose plays with extra flare using a stronger mechanic Y.W. Uses Leading Edge position Y.W. 6. Rules - Knowledge, Application, Enforcement Basic knowledge of the rules (immediately explain option plays to coach) Y.W. Enforces rules and applies proper penalty in all situations (without hesitation or confusion) Y.W. Current Level (please check appropriate box below): Level I Level II Level III Level IV (T) Level IV Level V Level V UmpireComments:	Judgment and enforcement on fair/foul, safe/ou	t, catch/no catc <mark>h, check sw</mark> ing app		
Comfortable, wide, square to slightly staggered stance Y N Working inside slot area between botters and catcher with eyes level to top of strike zone Y N. Stays down on ball call Y N. Strike zone is consistent with calibre of ball and for both teams Y N. Following batter-runner to first Y N. Follows catcher to ball on pop up dose to plate or screen Y N. Tracks pitch through the strike zone with slight head turn Y N. Moves out in front of plate to track hit balls Y N. Base Fundamental principle of ball out/umpire in, ball in/umpire out Y N. Angle, distance and position (90° angle) for play Y N. Opening up to the play keeping ball, runners and defensive players in front Y N. Position (start in the proper position with runners on base) Y N. Delay between play and call/signal Y N. Set position for play, proper timing - not too quick or overly delayed Y N. Selling close plays with extra flare using a stronger mechanic Y N. Uses Leading Edge position Y N. 6. Rules - Knowledge, Application, Enforcement Basic knowledge of the rules (immediately explain option plays to coach) Y N. Enforces rules and applies proper penalty in all situations (without hesitation or confusion) Y N. Current Level (please check appropriate box below): Level I Level II Level II Level IV (T) Level IV Level V . UmpireComments:	Umpire to umpire signals (acknowledgements, requests signals (proper delay or timing, decisive call, steps calls (tonal voice control to fit closeness of play)	s, verbal communication, team work) 🛂 into call using body language) 🛐 . Proper words used in unusual situatior	N. Visible N. Audible Is (e.g. "Tag.	
Fundamental principle of ball out/umpire in, ball in/umpire out IN. Angle, distance and position (90° angle) for play IN. Opening up to the play keeping ball, runners and defensive players in front IN. Position (start in the proper position with runners on base) IN. Delay between play and call/signal IN. Set position for play, proper timing - not too quick or overly delayed IN. Selling close plays with extra flare using a stronger mechanic IN. Uses Leading Edge position IN. 6. Rules - Knowledge, Application, Enforcement IAGE Basic knowledge of the rules (immediately explain option plays to coach) IN. Enforces rules and applies proper penalty in all situations (without hesitation or confusion) IN. Current Level (please check appropriate box below): Level I Level II Level III Level IV Level IV Level IV Level IV UD 7. Needs to work on: a) b) c) UmpireComments:	Comfortable, wide, square to slightly staggered batters and catcher with eyes level to top of stri Strike zone is consistent with calibre of ball and first YN. Follows catcher to ball on pop up clo	ike zone Y N. Stays down on ball for both teams Y N. Following batt ise to plate or screen Y N. Tracks p	rea between call Y N. er-runner to itch through	
Basic knowledge of the rules (immediately explain option plays to coach) YN. Enforces rules and applies proper penalty in all situations (without hesitation or confusion) YN. Current Level (please check appropriate box below): Level I	Fundamental principle of ball out/umpire in, ball (90° angle) for play IN. Opening up to the play IN. Position (start in the proper position with call/signal IN. Set position for play, proper timin	keeping ball, runners and defensive pl runners on base) Y N. Delay betwe ng - not too quick or overly delayed Y	and position ayers in front een play and N. Selling	
Level I	Basic knowledge of the rules (immediately explain applies proper penalty in all situations (without hes	option plays to coach) YN. Enforcitation or confusion) YN.		
7. Needs to work on: a)	Current Level (please check approprie	ite box below):		
UmpireComments:	Level I 🗆 Level II 🗆	Level III 🗆 Lev	vel IV (T) 🗆 Level IV 🗆	Level V 🗆
UmpireComments:	•			
UmpireComments:	•			
Umpire in Chief Deputy UIC Umpire				
	Umpire in Chief	Deputy UIC	Umpire	

Email to: National Office / NDU / Provincial UIC / Umpire

CLEAR FORM



INSTRUCTIONS

The calibre of ball being officiated during the evaluation will be a major factor in determining the level of competency of the umpire.

Check the letter (I A G E) which best rates the performance of the umpire in each category.

LEVELS

I = Improvement Needed
Umpire Performance Falls Below Expected Certification Standards.
Extensive Review Of Rule Book, Certification Clinic Materials, Case Book and Evaluation Is Recommended.

A = Acceptable

Umpire Performance Meets Expected Certification Standards Most Times But Falls Short Occasionally.

Finer Points In The Rule Book, Certification Clinic Materials, Case Book and Evaluation Require Review.

G = Good

Umpire Performance Meets Expected Certification Standards On A Consistent Basis. Umpire Demonstrates Knowledge And Skills Matching Their Certification Level

E = Excellent

Umpire Performance Exceeds Expected Certification Standards On A Consistent Basis. Umpire Demonstrates Knowledge And Skills Exceeding Their Certification Level

All elements have a Y N box available where (Y) would indicate successfully demonstrated and (N) would indicate not successfully demonstrated. No box flagged would indicate not observed or evaluated.

Comments need to be specific and offer suggestions for improvement and the further development of the official.

The evaluation form should be completed as it relates to the particular calibre of softball that is being officiated and will represent the umpire's ability for only that calibre of softball. The levels checked on this evaluation form cannot be used to compare with the abilities of umpires with similar levels who have been evaluated at different levels (calibre) of softball.

IMPORTANT

Ensure to do a **SAVE AS** with the name of the umpire and email to the umpires. If using for the Softball Canada Canadian Championships - email to the National Office and the NDU.